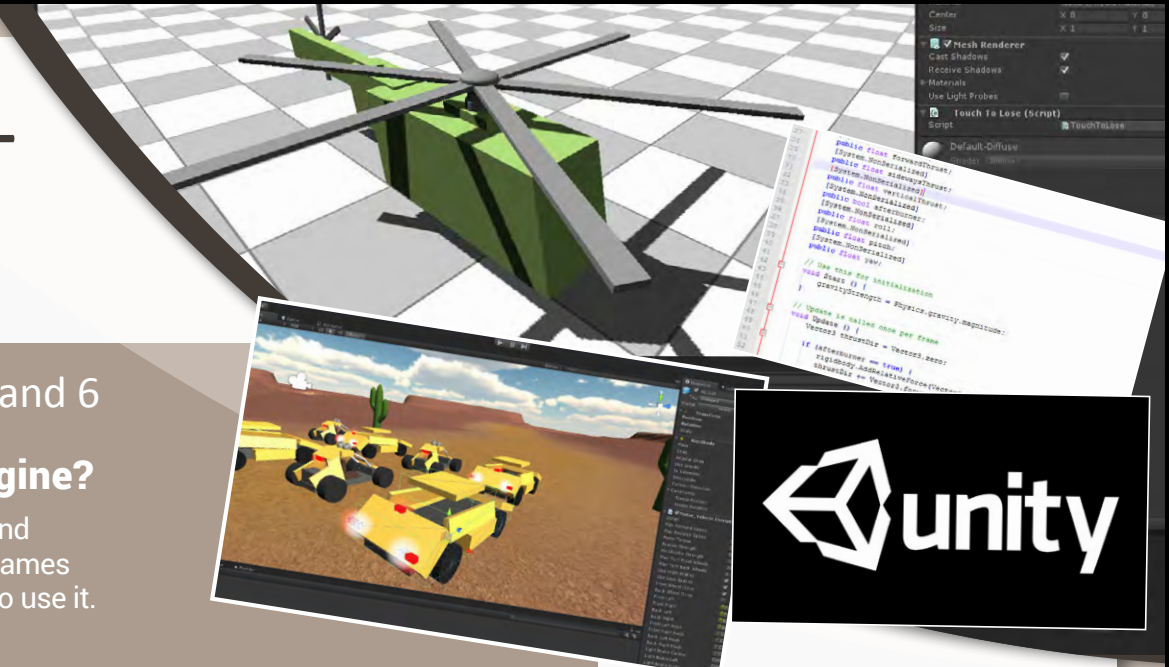




MacICT presents

GAME DEVELOPMENT with UNITY 3D



Unity 3D Boot Camps - Suitable for students in Stages 5 and 6

Ever wanted to learn how to use a professional game engine?

Unity (unity3d.com) is a powerful, easy-to-learn game engine that is very flexible and well supported. *Unity* supports almost every platform and has a huge number of games made with it. *Unity* has a free version with loads of functionality allowing anyone to use it. Learning *Unity* is a great first step into learning how to use big game engines.



INTRODUCTORY BOOT CAMP

MacICT is now offering student Boot Camps (excursions) in the use of the *Unity* software. The course uses some pre-made assets so that we can quickly cover the basics and move on to the core of how to use *Unity*. In addition, once you have completed the course you will have online access to many parts of the content used during the workshop for you to continue learning.

In this hands-on workshop, students will:

- become familiar with the editor
- create game objects
- build levels
- tweak an object's behaviour
- be introduced to scripting in *Unity* with C#.

We would expect the students to have some prior programming experience (any language).

Course Developer & Workshop Trainer

Peter Reeves

Peter Reeves has been teaching games design at Macquarie University for two years using *Unity*. He has a Bachelor in Information Technology and is currently doing a Masters of Research. He participated in the Global Game Jam 2014 where his team received an award for Technical Excellence. He has a great passion for computer graphics, games and programming.



HOW TO BOOK

Contact the Centre to arrange a date:

macictsupport@det.nsw.edu.au
(02) 9850 4310

WHEN Wednesdays and Thursdays Term 4

TIME 9am - 2:30pm

LOCATION Macquarie ICT Innovations Centre
Building C5B
Macquarie University
North Ryde NSW

STUDENT NUMBERS We can take a maximum of 30 students per day.

COST Flat rate of \$528 inclGST per class of up to 23 students.
An extra \$22 will be charged per additional student. Class size is capped at 30 students.

PAYMENT Government schools will be charged internally by the NSW Department of Education and Communities. This will be reflected on your sundry tax invoice statement.

Private schools will be invoiced by the NSW Department of Education and Communities.